



PAPER

Selective attention and attention switching: towards a unified developmental approach

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Abstract

We review and relate two literatures on the development of attention in children: one concerning flexible attention switching and the other concerning selective attention. The first is a growing literature on preschool children's performances in an attention-switching task indicating that children become more flexible in their attentional control during the preschool years. The second literature encompasses a large and robust set of phenomena for the same developmental period that indicates a protracted course of development for selective attention in children. We ask whether developmental changes in processes of selective attention may contribute to more flexible attention switching. We consider the two sets of phenomena with respect to this question and propose an empirical agenda for their joint study that may lead ultimately to a unified account of the development of selective attention and attention switching.

Introduction

Intelligent behaviour requires selecting task-relevant information and minimizing interference from irrelevant information. Intelligent behaviour also requires switching sources of information as task relevance changes. Selective attention and attention switching are fundamental to almost all cognitive tasks, and deficits in these attentional processes have wide-ranging and cascading consequences for development (e.g. Mundy, Block, Delgado, Pomares, Van Hecke & Parlade, 2007; Posner & Rothbart, 2007; Rueda, Posner & Rothbart, 2005; Ruff & Rothbart, 1996). It is possible that different mechanisms and different neural processes underlie selection and switching (e.g. Fan, McCandliss, Fossella, Flombaum & Posner, 2005). At the same time, the processes underlying these two aspects of attention may overlap and connect in important ways, leading to related developmental trends. So far, the development of selective attention and the development of flexible attention switching have been studied in separate literatures. In this paper, we present reasons for studying the development of the two together, and suggest that these two developing abilities may be fundamentally related and intertwined.

This paper is specifically concerned with tasks that ask perceivers to make judgments on one stimulus dimension (say, colour) while ignoring another (say, shape). Selective attention to stimulus dimensions is often conceptualized as the differential weighting of dimensions in perceptual decisions, as in similarity

judgments (Shepard, 1964), in classification (Nosofsky, 1986), in attentional learning (Kruschke 2001) and in neurocomputational models of cognitive control (Rougier, Noelle, Braver, Cohen & O'Reilly, 2005; Reynolds, Braver, Brown & Van der Stigchel, 2006). Selective attention to stimulus dimensions is also critical in two well-documented developmental trends. The first comes from the current literature concerning the development of flexible attention switching in preschool children and children's performance in the dimension-change card-sort (DCCS) task. This literature largely ignores the issue of the development of selective attention and assumes that inflexibility arises specifically from an inability to switch attention between dimensions. The second literature is an older one on the development of selective attention in preschool children. The well-documented trends in this old literature raise the possibility that immature selective attention skills may play a role in children's difficulty in switching attention.

The plan of the paper is as follows. First we review the current evidence on attention switching in the DCCS task, highlighting the evidence that suggests that selective attention per se may be a factor. Second, we review the older literature on the development of selective attention, a literature that strongly suggests that this is still a developing skill in the late preschool period. Third, we consider models of selective attention and of attention switching that suggest similar or related underlying processes that may be critical to the development of both selective attention and attention switching.

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Flexible attention switching

The development of executive control and children's ability to adjust their behaviour in accordance with changing task goals is a priority in the current developmental literature. The DCCS task (e.g. Frye, Zelazo & Palfai, 1995) is one common experimental approach. The task, illustrated in Figure 1, works as follows. Two target cards are displayed, for example drawings of a red truck and a blue star. Children are told to sort a stack of cards that match each target on one dimension only. In this example, the sorting cards would be blue trucks and red stars. The child might first be told to sort the cards by shape, putting the blue trucks with the red truck and the red stars with the blue star. After this so-called pre-switch phase, the sorting rule is switched and the child is told to sort the cards by the other dimension, for example colour, requiring now that the blue trucks be sorted with the blue star and the red stars be sorted with the red truck.

The main finding is that although younger children are able to follow instructions and sort without error on pre-switch trials (no matter which rule is first), they have trouble switching sorting rules on post-switch trials and perseveratively sort by the pre-switch dimension rather than switching to sort by the new dimension. Older children are more likely to succeed in sorting correctly both pre- and post-switch, demonstrating an ability to follow the new instructions and to flexibly switch their responses appropriately (e.g. Brooks, Hanauer, Padowska & Rosman, 2003; Frye *et al.*, 1995; Kirkham, Cruess & Diamond, 2003; Perner & Lang, 2002; Towse, Redbond, Houston-Price & Cook, 2000; Zelazo, Frye & Rapus, 1996). This developmental trend is robust, with the same pattern of behaviour emerging for different pairs of dimensions (Frye *et al.*, 1995), and for drawings of both geometric shapes (Frye *et al.*, 1995) and familiar objects (e.g. Zelazo *et al.*, 1996). This pattern also persists whether the children are sorting the cards themselves or whether they are observing the cards being sorted by a puppet (Jacques, Zelazo, Kirkham &

Semcesen, 1999). Moreover, the perseverative bias sets up rapidly, in as few as 1 or 2 pre-switch trials (Zelazo *et al.*, 1996). The key developmental transitions appear to occur between 3 and 5 years of age. Table 1 summarizes the main experimental results. The developmental trend in the standard DCCS experiments is dramatic – although performance on pre-switch trials is close to perfect for all age groups, young preschool children do not switch as successfully to the new dimension as do older preschool children, performing at rates as low as 20% average correct post-switch sorts as compared with 80% or higher for older children (Frye *et al.*, 1995).

The fact that both younger and older preschool children do well pre-switch on this task suggests that the problem is with switching attention not selective attention, and several theories of perseveration in the DCCS task reflect this (Kirkham *et al.*, 2003; Towse *et al.*, 2000; Kloo & Perner, 2003; 2005; Müller, Dick, Gela, Overton & Zelazo, 2006; Zelazo, Müller, Frye & Marcovitch, 2003). In these theories, the ability to selectively attend is not considered a factor; switching is a separate ability that has to develop to overcome the stickiness of selective attention. There are, however, hints in the experimental evidence that the task requirement of selective attention is itself a factor in perseveration.

In one relevant study, Perner and Lang (2002) used what is sometimes called a 'reversal shift' task (see also Kloo & Perner, 2003; Zelazo *et al.*, 2003). The target cards, illustrated in panel 2 of Figure 2, were, for example, red cars and red suns, and the sorting cards were identical to the targets, with the only varying dimension being shape. Children were first asked to sort sun cards with the sun target card and car cards with the car target card. The post-switch task asked them to switch, by putting suns with the car target and cars with the sun target. This is not a selective attention task. The switch requires a switch in responses (which cards go where) but not a shift in attention (shape is always relevant). Young children were far more successful in this task than in a standard selective-attention version of the DCCS task. Brooks *et al.* (2003) replicated and

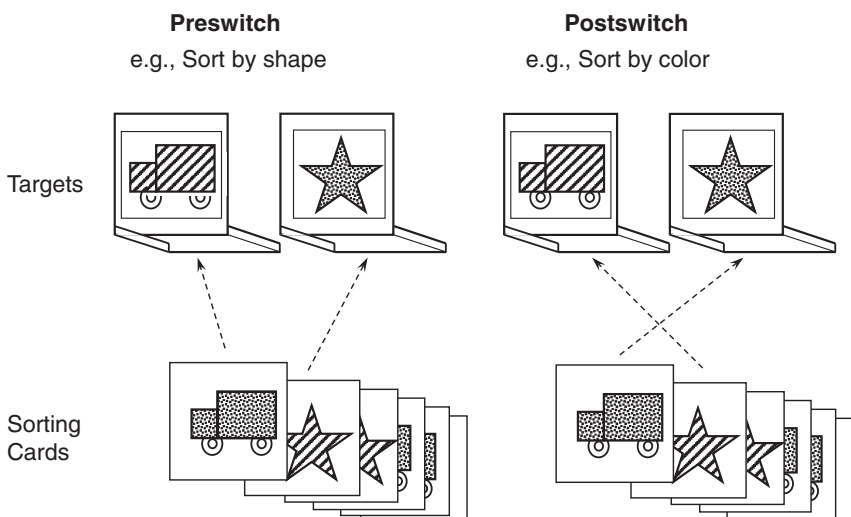


Figure 1 Example of cards and trays in a standard dimensional-change card-sorting (DCCS) task. Sorting cards are presented in random order. Note: stripes indicate red; dots indicate blue.

Table 1 Sample results from dimension-change card-sort (DCCS) experiments

Reference	Description	Measure ^a	Correct sorts ^b (percentage)		
			3 yr	4 yr	5 yr
Frye <i>et al.</i> , 1995; Exp. 1	Standard – geometric shapes	Trials	20	26	82
Frye <i>et al.</i> , 1995; Exp. 2	Standard – various pairs of dimensions	Children	42	72	
Zelazo <i>et al.</i> , 1996; Exp. 1	Standard	Children	40	90	
Perner & Lang, 2002 (estimated from Fig 2)	Standard	Trials	46	84	
Kirkham <i>et al.</i> , 2003	Standard	Children	42	92	
Perner & Lang, 2002 (estimated from Fig 2)	Reversal shift (shape always relevant) – standard cards	Trials	88	98	
Perner & Lang, 2002 (estimated from Fig 2)	Puppet target cards	Trials	88	94	
Brooks <i>et al.</i> , 2003; Exp. 1	Reversal shift (shape always relevant) – uncoloured line drawings	Children	79		
Brooks <i>et al.</i> , 2003; Exp. 2	Reversal shift (shape always relevant) – irrelevant colour variation	Trials	29	58	
Zelazo <i>et al.</i> , 2003; Exp. 9	Redundant condition: sorting cards match targets on pre-switch trials	Children	69		
Zelazo <i>et al.</i> , 2003; Exp. 7	Total Change condition: new shapes and colours used post-switch	Children	79		
Kirkham <i>et al.</i> , 2003	Children label relevant dimension	Children	78	85	
Kloo and Perner, 2005; Exp. 1	Fully separated dimensions (on both target and test cards)	Trials	85		
Brace, Morton, Munakata, 2006, 2006; Scaffolding condition	Uni-dimensional (colour) sorting cards are morphed back to include shape	Children	81		

Note. The first few examples are measures from standard DCCS tasks. The remaining examples are variations on the task, cited in the paper for demonstrating selective attention. ^a Measure: children = % children passing the post-switch phase (i.e. no more than 1 error); trials = % of correctly sorted cards in post-switch phase. ^b Some percentages listed in this table were estimated from graphs.

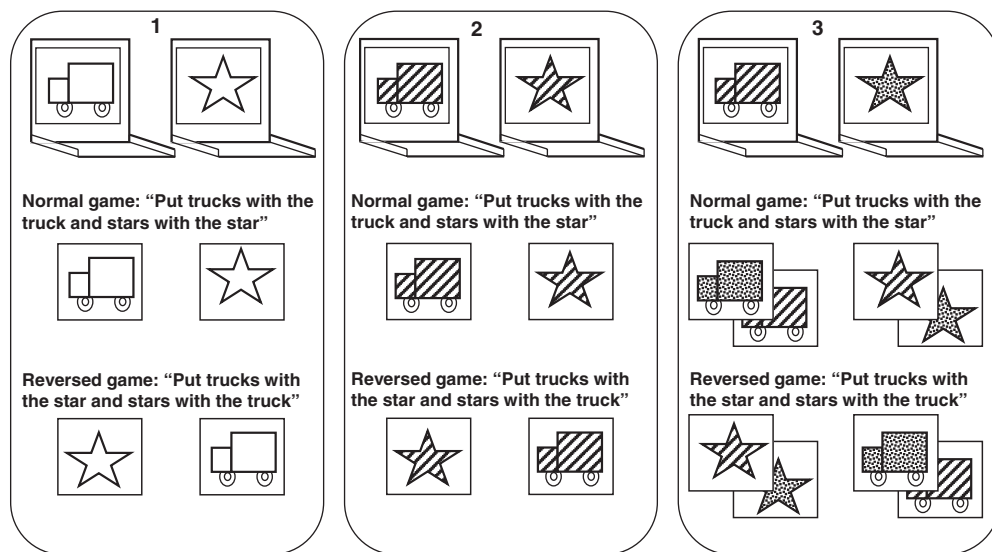


Figure 2 The structure of three experiments manipulating the number of varying dimensions (all illustrated as red and blue, trucks and stars for ease of comparison). Only one dimension, namely shape, is relevant throughout; responses are reversed post-switch without changing the relevant dimension. Panel 1: black/white line-drawings (Brooks *et al.*, 2003; Exp. 1); panel 2: single-colour line-drawings (Perner & Lang, 2002, reversal shift); and panel 3: line-drawings with irrelevant colour variation (Brooks *et al.*, 2003; Exp. 2). Note: white indicates no colour; stripes indicate red; dots indicate blue.

extended the result, showing that the need to selectively attend – even if switching attention to a new dimension was not required – contributed to young children’s perseverative responding (cf. Kloo *et al.*, 2008). In one task, as illustrated in panel 1 of Figure 2, the stimuli were line-drawings of common objects, so only shape varied and only shape was task-relevant. Selective attention was not required. Again, the post-switch task

simply switched the stimulus-response rules and children sorted successfully. The second condition was the same, but now colour varied irrelevantly on both pre- and post-switch trials, as illustrated in panel 3 of Figure 2. Shape was always relevant and colour irrelevant, so the task required selective attention but not attention switching. Children perseverated in this task, unable to switch the sorting rule. The need to attend to shape

while ignoring colour was enough to cause increased perseverative errors.

Other DCCS studies also suggest that the relative ease and difficulty of the selective attention task influences children's success in switching. In one series of studies, Zelazo *et al.* (2003; experiments 8 and 9) found that young children perseverate less when the need to selectively attend – in the sense of ignoring some of the available information – is reduced on pre-switch trials (either because only one dimension varies or because the target and sorting cards match on both dimensions), even when the post-switch rule requires selective attention to a new relevant dimension and the ignoring of the formerly relevant dimension. Other studies have shown that stimulus manipulations that generally make selective attention easier – such as spatially separating the relevant and irrelevant sources of information (Diamond, Carlson & Beck, 2005; Kloo & Perner, 2005), or giving children help in matching the dimensions through feedback (Bohlmann & Fenson, 2005), through demonstration (Towse *et al.*, 2000), or by asking the children to label the relevant dimensions as they sort post-switch (Kirkham *et al.*, 2003; Towse *et al.*, 2000) – also reduce perseveration. Certainly, there are plausible explanations of these results that do not involve selective attention as a cause of difficulty in switching (e.g. Diamond *et al.*, 2005; Zelazo, 2003). But the results are consistent with the idea that selective attention is an added demand that makes perseveration on the old sorting rule in the DCCS task somehow more likely.

One last and particularly elegant result raises the key theoretical question. Brace, Morton and Munakata (2006) showed that they could increase children's flexible responding by systematically leading children's attention away from the pre-switch relevant dimension to the post-switch relevant dimension. They did this by a clever structuring of the sorting cards. Figure 3 illustrates the manipulation. Children began by sorting cards that varied on two dimensions with one relevant (shape) and the other irrelevant (colour); then they were presented with cards that varied on only one dimension – the post-switch relevant dimension (colour). These then slowly morphed back adding in shape variation so that

the formerly relevant properties were now irrelevant. Children readily succeeded in this task.

These results are intriguing in that at switch, when the cards varying on just one dimension are introduced, children have no option but to attend to this formerly irrelevant dimension (because there is no variation on the formerly relevant dimension). Being forced to attend to a new dimension in this way appears to promote successful later selective attention when the formerly relevant but now irrelevant variation is re-introduced. It is as if being forced to attend to colour, for example, made it possible to ignore shape. A similar result and conclusion were reported in a pretty-much forgotten study by Medin (1973). These results, along with the newer DCCS version by Brace *et al.* (2006), could be interpreted as attention that is *too* good or *too* sticky, an interpretation that has been offered and that we question. The theoretical issue is this: is stickiness a property of 'good' selective attention or is it perhaps instead a property of not quite complete and immature selective attention?

Before turning to the literature on the development of selective attention that motivates this alternative perspective, we note the important role of words and instructions in the DCCS task. The task does not require merely basing decisions on one dimension and then the other, but rather requires appropriately switching attention when given a verbal instruction. Words can be viewed as cues that strengthen attention to one dimension over another. Consistent with this view, Yerys and Munakata (2006) showed that labelling the relevant dimension during instruction on pre-switch trials results in increased perseveration, but that not labelling the pre-switch relevant dimension enhances children's ability to later switch attention to a new dimension. These results might be viewed as indicating (contrary to our argument) that too strong selective attention makes for difficult switching. Similarly, labelling both relevant and irrelevant dimensions when asking children 'knowledge' questions about where a card should be placed leads to more incorrect responding than labelling only the relevant dimension (Munakata & Yerys, 2001; Zelazo *et al.*, 1996). Furthermore, having children label the relevant dimension on post-switch trials helps them to

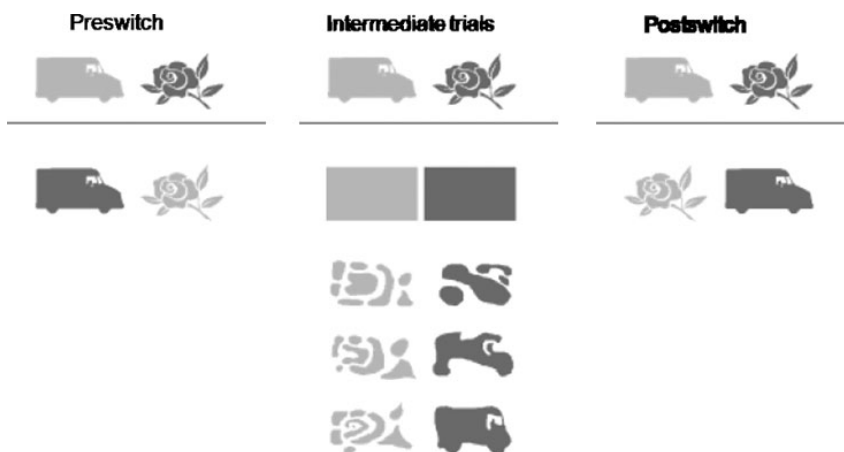


Figure 3 Adapted from Brace, Morton and Munakata (2006, Figure 1). In their task, children sorted by shape on pre-switch trials and by colour post-switch, with an intermediate phase involving uni-dimensional sorting cards (with only the post-switch relevant dimension) which were then gradually morphed back to include the irrelevant dimension of shape.

sort by the new rule (Kirkham *et al.*, 2003; Towse *et al.*, 2000). Finally, the cueing power of words depends on children's familiarity with the labels (Yerys & Munakata, 2006). All these results suggest that words in this task may serve as cues that direct attention to specific dimensions. A complete accounting of the development of selective attention and attention switching will have to take this into account, along with the fact that the learning of dimension words also undergoes significant development in the period of 3 to 5 years (see Gasser & Smith, 1998, for a review), the same period in which attention switching and, as we will see in the next section, the development of selective attention to dimensions also increase.

In summary, the DCCS task is a selective-attention task, and the evidence suggests that that fact matters to children's perseveration. What is not clear is how and why it matters. Children generally sort correctly on the pre-switch phase and so it would seem that selective attention per se is not the problem. Instead, the evidence suggests that selective attention might in a sense be too good, too sticky to the first dimension. If this is so, then separate processes that inhibit this prepotent first attentional state seem to be the key to what is developing. This interpretation fits with most current discussions and it has considerable face validity. As we review next, however, there are plenty of data to suggest that preschool children's selective attention is not too strong, but is instead weak and partial. Could this not fully developed selective attention be relevant to a poor ability to switch that attention?

Developmental trends in selective attention to dimensions

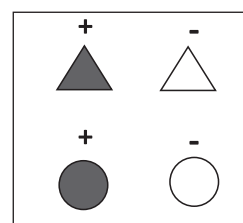
A vast literature about a wide variety of tasks – including discrimination learning, same/different judgments,

incidental learning, and card-sorting tasks – indicates that, in general, preschool children have considerable difficulty in making decisions or responses based on only one stimulus dimension, unaffected by irrelevant stimulus information (e.g. Enns & Girgus, 1985; Hagen & Hale 1972; Lane & Pearson, 1982; Maccoby & Hagen, 1965; Shepp & Barrett, 1991; Shepp & Swartz, 1976; Smith, 1989; Strutt, Anderson & Well, 1975; Tighe, Tighe & Schechter, 1975). These phenomena and the related accounts about the development of selective attention should be relevant to an understanding of the DCCS task, which, in its usual form, asks preschool children to attend selectively first to one dimension and then to another. The idea that children's typically errorless performance on the pre-switch trails indicates good (perhaps even *too* good) selective attention does not fit with this larger, older and robust literature on the very protracted developmental course of selective attention.

Discrimination learning

Discrimination learning is one task implicating generally poor selective attention to one dimension of variation in preschool children (Kendler, 1963; Kendler & Kendler, 1962; Tighe, Glick & Cole, 1971). In this task, the child is not told which dimension is relevant but is asked to discover the relevant dimension through trial and error. The structure of the task is illustrated in Figure 4(A). For example, a child might be shown two items at a time and asked to indicate which wins. In the illustrated example, across trials, black things win, white things lose, and shape is irrelevant. Presented with this task, both younger children and older children can learn the contingencies and reach near-errorless performance, although generally the speed of learning increases with age. What appears to change dramatically from the preschool period to the school-age period is how children

(A) Initial learning task structure



(B) Transfer tasks

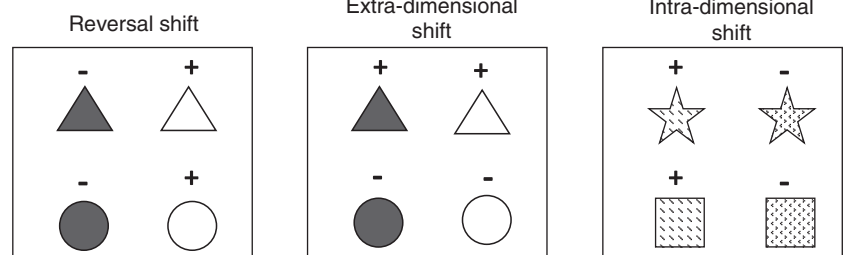


Figure 4 *Discrimination learning task. Initial learning task (A) and three transfer learning tasks (B). Plus sign indicates a 'winning' item; minus sign indicates a 'losing' item.*

solve the task and what they learn about winning and losing items. There are three distinct ways of solving the task: (1) memorizing whole stimuli – rather than learning that black wins and white loses, children could learn that black-triangle and black-circle win, and white-triangle and white-circle lose; (2) learning only about relevant attributes, for example children could learn that black wins and white loses – a possibility that implies selective attention; (3) learning not just about the relevant attributes but also about dimensions; that is, children could learn that colour is relevant and shape is irrelevant. Most of the research and the evidence concern the first and the third possibilities.

Performance on transfer tasks indicates that younger children are more likely to learn about wholes, whereas older children, like adults, are more likely to learn about dimensions (Kendler & Kendler, 1962; Tighe, 1973; Tighe *et al.*, 1971). One transfer task that supports this conclusion is the so-called reversal shift task (illustrated in Figure 4b), in which responses reverse, so that the stimuli that won before now lose. Older children do well on the reversal shift transfer task; younger children do not (Kendler, Kendler & Wells, 1960; Tighe, 1973). This task should be easy given selective attention to dimensions in that the same dimension is relevant with only the winning and losing attributes reversed, but it is difficult given learning about wholes (i.e. conjunctions of attributes) in that the response assignments of all individual items change. A second transfer task that also indicates developmental changes in attending to and learning about dimensions is the extra-dimensional shift (illustrated in Figure 4B). This task shifts the relevant dimension at transfer. The extra-dimensional shift is easier for younger children than for older children (Kendler *et al.*, 1960; Tighe, 1973). Analyses of individual trial performance suggest that it is easier for younger children because half of the individual response assignments remain unchanged and so young children continue to succeed on those items and have merely to learn the other response assignments (Tighe, 1973; Tighe, *et al.*, 1971). The task is presumably more difficult for older children because they must switch attention to a new, and formerly irrelevant, dimension. Finally, a third transfer task that also provides support for increased learning about dimensions rather than about whole stimulus items is the intra-dimensional shift (illustrated in Figure 4B). In this task, new attributes are introduced at transfer for the same dimensions (e.g. new shapes and new colours), with no change in dimension relevance (e.g. colour is still relevant and shape is not). Older children perform better on this task than do younger children (Adams & Shepp, 1975; Kendler, Kendler & Ward, 1972; see also Roberts, Robbins & Everitt, 1988, with adults; cf. Dickerson, 1966). Again, this task should be easy given selective attention to the relevant dimension since only the new winning attribute needs to be identified, but it is difficult given learning about wholes (or both dimensions)

in that all items are new and new response assignments must be learned for each item.

The similarity of the transfer tasks in discrimination learning to the post-switch trials in the DCCS task has been noted by various researchers (Brooks *et al.*, 2003; Perner & Lang, 2002; Zelazo *et al.*, 2003). Furthermore, adult performances in these tasks – and perseveratory attentional processes – have been related to processes carried out by the prefrontal cortex (PFC; Owen *et al.*, 1993; Rogers, Andrews, Grasby, Brooks & Robbins, 2000). Thus, the value of jointly studying development in discrimination learning and the DCCS task has a precedence in the literature. However, the perhaps two most important lessons from the older developmental literature on discrimination learning may have been missed. First, there may be different ways of solving the pre-switch task – the typically errorless performance of younger and older children on the pre-switch DCCS task need not mean that they are doing this task in the same way, nor that younger and older children are equally able to attend selectively to one dimension in the pre-switch phase. Second, the findings in the discrimination-learning literature clearly implicate significant developmental changes in attention to dimensions during the preschool period, and a shift in perception (and learning) from its being organized by individual whole items to its being organized by dimensions.

Integral and separable dimensions

In the mid 1970s, research on the development of selective attention to dimensions incorporated the then new ideas of Garner (1974) about integral and separable dimensions. Garner famously warned (and showed) that many conclusions about dimensional processing in adults were wrong because experimenters inappropriately assumed that their experimenter-defined dimensions were perceptibly distinguishable sources of stimulus variation for their participants, which is not always the case. He made this point by contrasting separable and integral dimensions. Dimensions such as colour and shape are perceptually separable, and, as such, afford selective attention to one dimension. However, dimensions such as saturation and brightness are not perceptually isolated forms of stimulus variation; rather, they are integral, processed holistically, and selective attention is not possible. This distinction is developmentally interesting because adult performance with integral dimensions provides a diagnostic profile for nonselective or holistic attention.

Garner's research with adults used two kinds of classification tasks to diagnose integral and separable dimensions: the speeded classification task and the free classification task. Furthermore, and in contrast to the characterization of stimuli and dimensions in the DCCS and discrimination-learning tasks, these tasks tended to use ordinal dimensions, such that stimuli were not just same or different on a dimension but could differ by

degree. This proves theoretically significant because performance by adults with separable dimensions becomes more integral-like given small stimulus differences (Melara & Mounts, 1993; Nosofsky, 1985).

Speeded sorting

Speeded classification tasks, like the pre-switch phase in the DCCS task, explicitly ask participants to sort stimuli on one relevant dimension while ignoring an irrelevant dimension. Reaction time is the principal dependent measure. Figure 5 illustrates four speeded classification tasks used both in the study of integral and separable dimensions with adults and in the study of selective attention in children. In all these tasks, participants are presented with multiple repetitions of unique instances and asked to sort them, as rapidly as possible, into two groups by an explicitly stated single dimensional rule (e.g. by size: big versus little). In what is typically called the correlated task, participants sort items that vary redundantly on the relevant and irrelevant dimensions (e.g. big and black versus small and white). In the control task, the items vary only on the relevant dimension. In filtering tasks, the items vary on both the relevant and irrelevant dimensions, and across tasks the amount of irrelevant variation is manipulated.

Figure 5 also lists the main pattern of results for three critical stimulus-by-participant combinations. Given stimuli that vary on adult-integral dimensions such as saturation and brightness, adults sort more rapidly in the correlated task than in the control task, and more rapidly in the control task than in the filtering tasks (Garner, 1974). Moreover, performance in the filtering task deteriorates with increased variation on the irrelevant dimension (Smith & Kemler, 1978). This pattern exemplifies poor selective attention since performance is strongly determined by the nature of the irrelevant variation. Given stimuli that vary on adult-separable dimensions such as size and colour, adults sort equally rapidly in all conditions, unaffected by the nature of irrelevant variation (Garner, 1974; Smith & Kemler, 1978). This pattern implies nearly perfect selective attention to the experimenter-defined relevant dimension.

The third pattern is for preschool children (4- to 6-year-olds) with adult-separable dimensions (Smith &

Kemler, 1978). This pattern falls between the adult-integral and adult-separable patterns. Children sort more rapidly in the correlated than in the control condition (as do adults with integral dimensions), suggesting a benefit from attending to the redundant irrelevant dimension. Furthermore, the addition of orthogonal irrelevant variation dramatically impairs performance and sorting time, again suggesting that selective attention is not easy. However, increasing irrelevant variation in the filtering task does not decrease performance further, a sharp difference from the adult-integral pattern of results. Smith and Kemler (1978) interpreted this pattern as follows: preschool children do not selectively attend (regardless of instructions) if they do not have to and therefore benefit from the redundant variation in the correlated condition relative to the control condition. However, they *can* selectively attend if forced to by the task (the filtering conditions), although this either adds an extra step or is imperfect, and therefore slows response times.

In sum, preschool children’s performance in speeded selective-attention tasks suggests a partially integral-like pattern and again implicates both more holistic (or distributed) attention across relevant and irrelevant dimensions and extra cognitive effort in tasks that demand selective attention.

Free classification

The second widely used task in studying integrality–separability in adults and related developmental trends was free classification. This task is of particular interest in this review for the following four reasons. (1) The task itself is the most different from the DCCS task, discrimination learning and speeded classification, and thus broadens the window onto developing abilities. (2) Performance in this task is strongly predicted by the performance patterns in speeded classification – for adults with integral dimensions, adults with separable dimensions, and for young children (Garner, 1974; Shepp & Swartz, 1976; Smith & Kemler, 1977). (3) The task demands and instructions are minimal and thus the task has been successfully used with children as young as 2 years of age as well as with adults (Smith, 1989). (4) Formal mathematical models of performance in this

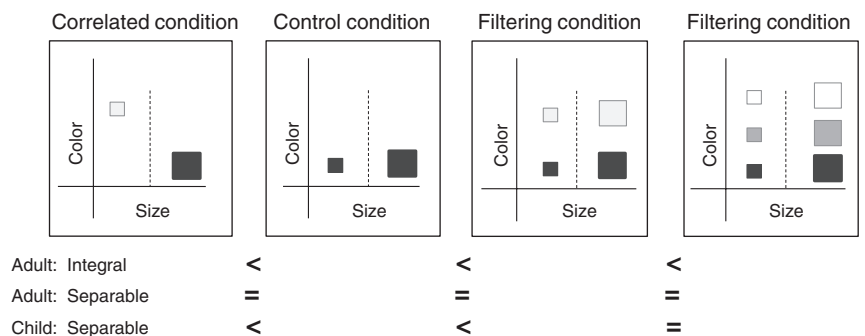


Figure 5 Sample speeded-sorting stimuli, represented in stimulus space, for each of the sorting conditions. Indicated below is the relative performance on each condition for children and adults (for separable and integral dimensions).

task implicate two potentially distinct but related developments that may be critical to the development of attention switching: from more graded to more categorical discriminations of stimulus difference, and from graded to more all-or-none selective attention (Smith, 1989).

The free classification task works as follows: participants are given a small set of stimuli (typically 3 items) and are asked to partition them into classes of like items. These are not speeded tasks and there is no right or wrong answer. Instead, this task measures the perceived similarities of the items and subjects' preferences for forming groups. Figure 6 shows an example of two sets of triads represented in a two-dimensional stimulus space – for example, the stimuli could all be squares that vary on size and shade. As depicted in the figure, stimuli A and B match in value on one of the two dimensions (e.g. size) and differ markedly on the other dimension; stimuli B and C do not match on either dimension but are similar on both. Given this set of stimuli, if participants group A with B and apart from C, the partitioning would seem to be based on identity on one dimension, implying selective attention to that dimension. In contrast, if participants group B with C and apart from A, the partition is considered by Garner (1974) to be based on overall similarity and to imply nonselective attention to both varying dimensions. Participants are presented (in random order) with multiple versions of these triads with sometimes one dimension and sometimes the other dimension offering the dimensional identity match, a key factor for our analysis.

Figure 6 summarizes patterns of performance for adults with integral dimensions, adults with separable dimensions and children at various developmental levels with adult-separable dimensions. Table 2 provides some specific developmental results and the relevant citations. Given integral dimensions such as saturation and brightness, adults form groups (BC) that maximize

within-group similarity on both varying dimensions, consistent with nonselective attention to both dimensions (Garner, 1974; Handel & Imai, 1972). Given separable dimensions such as colour and size, adults form groups (AB) well organized by a single matching dimensions, consistent with selective attention (Garner, 1974; Handel & Imai, 1972), and, because trial-to-trial they must form such groups sometimes by one dimension and sometimes by the other, their performance also implies the facile *switching* of attention.

The evidence from children with adult-separable dimensions suggests a developmental trend from more integral-like to more separable-like performance – from attention to both varying dimensions, to selective attention to one dimension, to, ultimately, the facile switching of attention trial-to-trial as the dimension offering the identity match changes. The middle pattern is intriguing: these children exhibit a kind of perseveration – forming AB groups when there is a match on one dimension but not on the other. These children were often called *preferrers* – children who seem systematically to favour one dimension in their classifications (Aschkenasy & Odom, 1982; Cook & Odom, 1992). So-called *preferrers* have also been noted in discrimination learning and speed sorting (Caron 1969; Mumbauer & Odom, 1967.).

These results again suggest a protracted course in the development of selective attention – from nonselective attention, to attention that, like that of preschool children in the DCCS task, appears 'sticky', to selective attention that is flexible. Here then is the question, and one that would seem deeply relevant to understanding the current literature on the DCCS task: is this one developmental trend in which the processes that underlie selective attention culminate in switching, or is it perhaps two trends one about selective attention and one about switching? Pertinent to answering this question, Smith (1989) proposed a formal mathematical analysis of the developmental trend in the classification task that

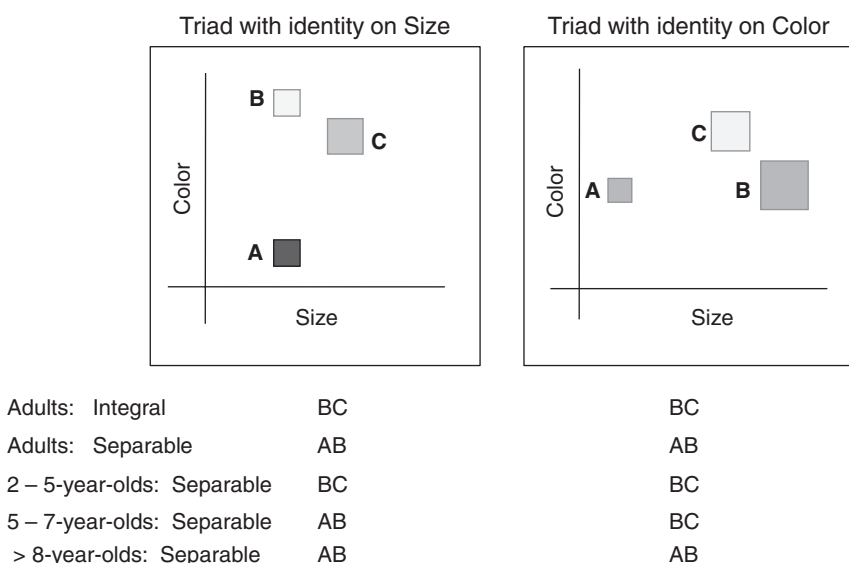


Figure 6 Two sample triads represented in stimulus space. The one on the left has a match on size; the other matches on colour. Listed below are the typical classes formed for each age group and for integral versus separable dimensions.

Table 2 Mean proportions of AB (dimensional identity) and BC (overall similarity) classifications

Reference	Description	Age	BC	AB
Smith & Kemler, 1977; Exp. 1	Triad: size–shade	5–6 yrs	.56	.34
		7–8 yrs	.40	.50
		10–11 yrs	.22	.68
Smith & Kemler, 1977; Exp 2	Tetrad: size–shade	5–6 yrs	.58	.34
		10–11 yrs	.18	.80
Ward, 1980; Exp. 1 (columnar condition)	Triad: length–density	4–6 yrs	.56	.28
		Adults	.34	.61
Shepp, Burns & McDonough, 1980; Exp. 1	Triad: size–shade	4 yrs	.80	.13
		6–7 yrs	.45	.48
		11–12 yrs	.21	.79
Shepp <i>et al.</i> , 1980; Exp. 1	Triad: size–angle	4 yrs	.78	.15
		6–7 yrs	.43	.50
		11–12 yrs	.26	.67
Kemler, 1982; Exp. 1	Triad: size–shade	4–5 yrs	.70	.20
Smith, 1983; Exp. 1	Tetrad: size–shade	4–5 yrs	.66	.29
		5–6 yrs	.66	.30
Smith, 1989; Exp. 1	Triad: size–shade	2 yrs	.48	.20
		3 yrs	.55	.24
		4 yrs	.52	.28
		5 yrs	.62	.28
		8 yrs	.30	.70
		Adult	.03	.97
Ruskin & Kaye, 1990	Triad: size–shade	5–6 yrs	.33	.60
		11–12 yrs	.16	.82

Note. BC proportions for some experiments are calculated from AB and AC (haphazard) grouping, or are estimated from figures.

showed that they were not explainable without positing two distinct developmental trends, not selection and switching, but two underlying processes each moving from being more graded to being more all-or-none; this, in the end, may be the key to understanding how selection and switching are related.

From graded to all-or-none

Smith (1989) specifically extended the Generalized Context Model (GCM; Nosofsky, 1986) to account for adult performance and the developmental trend in the free classification task. The GCM itself is a well-established model of perceived similarity and selective attention that accounts for extensive sets of experimental findings in the adult literature (e.g. Nosofsky 1992; Zaki, Nosofsky, Stanton & Cohen, 2003). Smith found that within this formal account, two developmentally changing parameters were required to explain the developmental trends in the free classification task. First the pattern from younger to older children's performances could only be explained if one assumed a developmental trend from less perfect or partial selective attention to more perfect or all-or-none attention to a dimension. That is, whereas adult performances with separable

dimensions could be fit by assuming weights to the two varying dimensions that approximated values of .99 and .01 (almost all attention to one dimension, almost no attention to the other), children's performances, even when they seemed to be attending selectively, were best fit by assuming less perfect selective attention, say weights of .7 to the more attended dimension and .3 to the less attended dimension. Second, the developmental pattern could only be explained by also assuming sharper, more categorical, stimulus discrimination functions for older participants and more graded discrimination functions for younger participants. Sharper, more all-or-none, discrimination is needed to get the mature preference for selective attention to the dimension that offers an *exact* match in attributes (rather than a *near* match on the other dimension). Conceptually, this aspect of the developmental trend may be understood as progressing from broad and noisy activation (or generalization) given some stimulus value to sharper and more tightly tuned activation (see also Simmering, Schutte & Spencer, 2008).

Figure 7 illustrates this idea, showing possible distributions of internal activation to two distinct stimuli, X1 and X2, on one dimension. At the top is a system with broadly tuned and overlapping internal responses; at the bottom is one with sharply tuned, distinct, nearly all-or-none responses. The top is consistent with Smith's

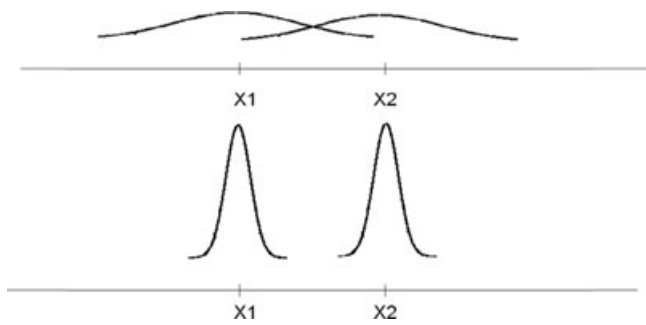


Figure 7 Stimulus discrimination curves for two stimuli, $X1$ and $X2$. The top curves represent more graded discrimination functions, as exhibited by younger children, and the bottom curves represent more sharply defined discrimination functions, as exhibited by older children.

model of the perception of small differences as they relate to younger children's responses in the free classification task, and the bottom is consistent with the model of older children's responses.

Smith's (1989) theoretical analysis and the two trends from more graded to more categorical processes were supported by a number of experimental studies, including independent studies of the development of selective attention (Shepp & Swartz, 1976; Smith & Kemler 1977) and of the function that relates perceived difference to stimulus differences (Smith & Evans, 1989) as well as tests of new predictions from the model that examined children's classifications of different kinds of sets (Smith, 1989). Smith's analysis of performances in the free classification task did not address the dependence of mature performance on switching the attended dimension trial-to-trial (to the dimension offering the identity match), nor did it offer a coherent account of perseverators (or preferers) who attend to only one dimension. This last gap in Smith's account was important to several critics of the model (Cook & Odom, 1992; Thompson, 1994).

In summary, the developmental pattern in the free classification task suggests concurrent developmental changes: (1) from more graded to more categorical perceptual discrimination; (2) from more imperfect to more all-or-none selective attention; (3) from 'sticky' attention to the flexible switching of attention from one dimension to another. How are these trends related? And, is graded activation – with respect to discrimination and selective attention – related to attention switching?

Neurocomputational model

More recently, similar ideas about a transition from graded to all-or-none processes have been suggested in theories of attentional control (such as in the DCCS task). One of these ideas relates to Munakata and colleagues' explanation of the DCCS task in terms of latent and active memory representations. By this account, pre-switch sorting forms a long-lasting, latent memory that is strengthened by repetition, whereas the current,

post-switch rule is an active memory that has to be maintained (Morton & Munakata, 2002; see also Unsworth & Engle, 2007). The maintenance of the more recent active memory is proposed to be the result of recurrent connections (related to sustained firing in PFC neurons; Fuster & Alexander, 1971; Kojima & Goldman-Rakic, 1982); that is, of an internal pattern of activation that feeds back on itself and thus sustains itself even in the face of competing latent memories (see also Clearfield, Diedrich, Smith & Thelen, 2009; Schöner & Dineva, 2007). These recurrent connections, by feeding back on themselves, can also create more sharply tuned (more all-or-none) patterns of activation.

Building on this last idea, O'Reilly (2006) further proposed that these recurrent and thus self-sustaining connections instantiate an intrinsic *bistability*, yielding a *non-graded* rule-like, go/no go, or all-or-none response that enables the system to rapidly jump from one pattern of self-sustaining activation to a completely different one. O'Reilly has suggested that this pattern of bistability is characteristic of the PFC *and* differentiates it fundamentally from the more graded, incremental and probabilistic processes of other cortical areas.

The potential of these ideas about more graded versus more all-or-none (or rule-like) processes for understanding the development of both selective attention and attention switching is made clear in a paper by Rougier *et al.* (2005). That paper attempted to model in an artificial system the development of selective attention to a single dimension (while ignoring variation on other dimensions) by instantiating three core properties thought to characterize the PFC: (1) recurrent and thus stabilizing patterns of activation; (2) an adaptive gating mechanism that maintains a rule so long as the outcome is predicted but that destabilizes the rule when the predictability of the outcome changes; and (3) modulation of processing in other brain areas, thus enabling the actively maintained rule to orchestrate and capture supporting processes (the so-called executive function of the PFC). A PFC layer exhibiting these processes was embedded within a more standard connectionist network.

The network was taught three types of tasks: (1) labelling attributes on single dimensions (e.g. red, blue); (2) making judgments of sameness and difference on a single dimension (e.g. same colour or same shape); and (3) making comparisons on a single dimension (bigger, smaller). Networks with PFC units as described above that were taught all three types of these tasks (but not just any one of them) developed representations not of individual attributes (red, blue) but of whole dimensions (colour, shape) that were highly abstract and orthogonal to each other. This result replicates a previous recurrent connectionist model by Smith, Gasser & Sandhofer (1997), which also showed that highly abstract (i.e. all-or-none) dimensional representations required training on both labelling (or selective responding to) attributes *and* judgments on the dimension as a whole (e.g. same or different colour). The difference in internal

activations that underlie early learning about attributes versus the late learning about sameness and difference on dimensions is again about a trend from broadly to more tightly tuned perceptual generalization and is consistent with the ideas in the Smith (1989) model.

This distinction between more graded attribute categories and more all-or-none representations of dimensional sameness, as in both Rougier *et al.*'s model and Smith *et al.*'s model, also fits proposals in the adult task-switching literature (e.g. Waszak, Hommel & Allport, 2003) that the stimulus-response bindings that contribute to slowed response at task switch involve matching attributes, not just the same relevant dimensions. This last fact also fits findings that changing the attributes of the objects post-switch in the DCCS task (while keeping the same dimensions) reduces perseveration (Zelazo *et al.*, 2003; Müller *et al.*, 2006; Hanania & Smith, in preparation).

Critically, within Rougier *et al.*'s (2005) model, the recurrent connections of the PFC, *as well as the three training tasks*, enabled highly selective attention, that is, finely tuned activation patterns to a single dimension, rather than more graded or distributed representations. These kinds of representations were also critical to the rapid switching of attention among dimensions. According to the model simulations, if the PFC and gating mechanism are not present, then there is little abstraction, and learning is about attributes (not whole dimensions) with more graded, similarity-based decisions. In this model, graded processes shift only

incrementally from one state to another whereas non-graded (or 'bistable' or 'go/no-go') processes shift rapidly from one state to another. *If this is so, then graded imperfect selective attention and discrimination may be a cause of perseveration.* Thus, perseveration in the DCCS task may derive not from selective attention that is too 'good' but from selective attention that – even in the pre-switch phase of the task – is not complete and is imperfect.

Thus far, we have juxtaposed two literatures. One is an older literature on the development of selective attention that indicates that during the period between 3 and 6 years of age, children's ability to attend selectively to one dimension undergoes considerable change, becoming less graded, and more all-or-none. Also during this period, children's discrimination of differences along stimulus dimensions becomes sharper and more all-or-none. The more recent literature, on attention switching, tells us that during the same period, children become remarkably better at first sorting cards by one dimension and then switching to sort the same cards by the formally irrelevant dimension. Clearly, these are related phenomena and require a unified account. One possibility is that they are manifestations of the very same underlying processes.

What now?

In many ways, this paper presents a conjecture, not a knock-down case, that attention switching in the DCCS

Table 3 Questions to guide future studies

Know	Don't Know
In the DCCS task, both older and younger children succeed on the preswitch phase.	Do perseverators and non-perseverators solve the preswitch task in same way?
In Garner speeded classification and free classification tasks, there is a protracted developmental course for selective attention.	Do children who perseverate in the DCCS task also also show poorer selective attention in the Garner tasks?
In the free classification task, the developmental trend appears to be from non-selective attention to perseveration to flexible switching.	Is performance in the free classification task predictive of performance in the DCCS task?
Dimension words cue selective attention.	Is perseveration in the free classification task the same as in the DCCS task? Does one predict the other?
There is a developmental trend from more graded discrimination of stimulus differences to sharper and more finely tuned discriminations. Smaller stimulus differences and harder stimulus discriminations are associated with poorer selective attention.	Do these words cue younger and older children in the same way?
	Are there <i>measurable</i> weaknesses in younger children's word knowledge that would predict poorer selective attention in Garner tasks and/or more perseveration in DCCS tasks?
	Is it knowledge of dimensions (and experience in dimensional comparison) that fosters selective attention and attention switching rather than knowledge of attributes?
	Do dimension words help selective attention in the free classification task in the same way as in the DCCS task? Does the magnitude of stimulus differences or degree of discriminability in the DCCS task matter?
	Is more graded or noisier discrimination and generalization associated with increased perseveration in the DCCS task?

task is fundamentally about the immaturity of children's selective attention. The evidence is circumstantial: the DCCS task in its usual form asks children to attend selectively, and so the large literature suggesting that selective attention is still undergoing considerable development seems relevant. Aspects of the trend in the two literatures are similar and include what would seem to be overly restricted attention to one dimension prior to switching. Finally, formal – and independently developed – models of the underlying process share some marked similarities, in proposing that the key development is a transition from more graded to more all-or-none processing of dimensions. Given this circumstantial case, the next steps should be empirical studies that specifically examine the relations between children's performances in the two tasks. Table 3 lists a set of 'known' and 'unknown' aspects of the phenomena as a guide to future studies.

The set of 'knowns' and 'unknowns' in the first block in the table concerns children's performance in the pre-switch phase of the DCCS task. Although performance looks the same on the surface for children who will persevere post-switch and for children who will flexibly switch, is that performance achieved in the same way? Are children who persevere not selectively attending as effectively in the pre-switch phase, but instead perhaps treating the cards as holistic items, or only partially, not completely, focusing attention on the relevant dimension? Similarly, if children were to be tested in an assortment of selective attention tasks that are perhaps more sensitive than the pre-switch task of the DCCS task, would it be possible to predict from these selective attention performances which children will persevere in the DCCS task?

The second set of 'knowns' and 'unknowns' concerns the role of words, the instructions that cue children as to the relevant and irrelevant dimensions in the DCCS task. Here there are mostly 'unknowns'. Children's learning of dimension words grows during the same period as selective attention to dimensions grows and during which success in the DCCS task grows. Furthermore, Rougier *et al.*'s (2005) model and that of Smith, Gasser and Sandhofer (1997) both suggest that the learning of dimension words and making dimensional comparisons build the representations necessary to support all-or-none selective attention and switching. This is an empirical domain ripe to be explored.

The third block concerns the developmental trend from more graded to more finely tuned discriminations. We know that this developmental trend is associated with the development of selective attention. Is it also associated with developmental trends in the DCCS task? If one trains children to discriminate small differences more finely, does one enhance selective attention and switching? Or is this trend not about discrimination *per se*, but about the stability of internal representations?

Clearly, there is more 'unknown' than 'known.' Executive function, selective attention and attention switching

are fundamentally important developmental achievements. A complete theory of their development should include an account of their developmental relation to each other.

Acknowledgements

This research was supported by grants R01MH060200 and R01HD028675 from the National Institutes of Health.

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Received: 19 November 2007

Accepted: 6 May 2009